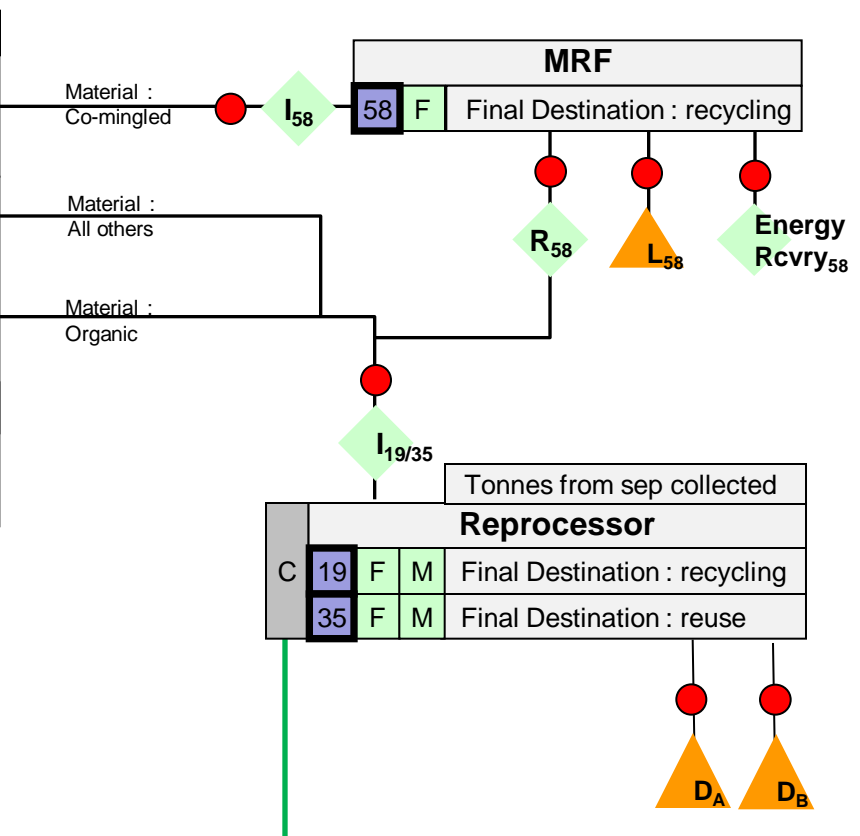


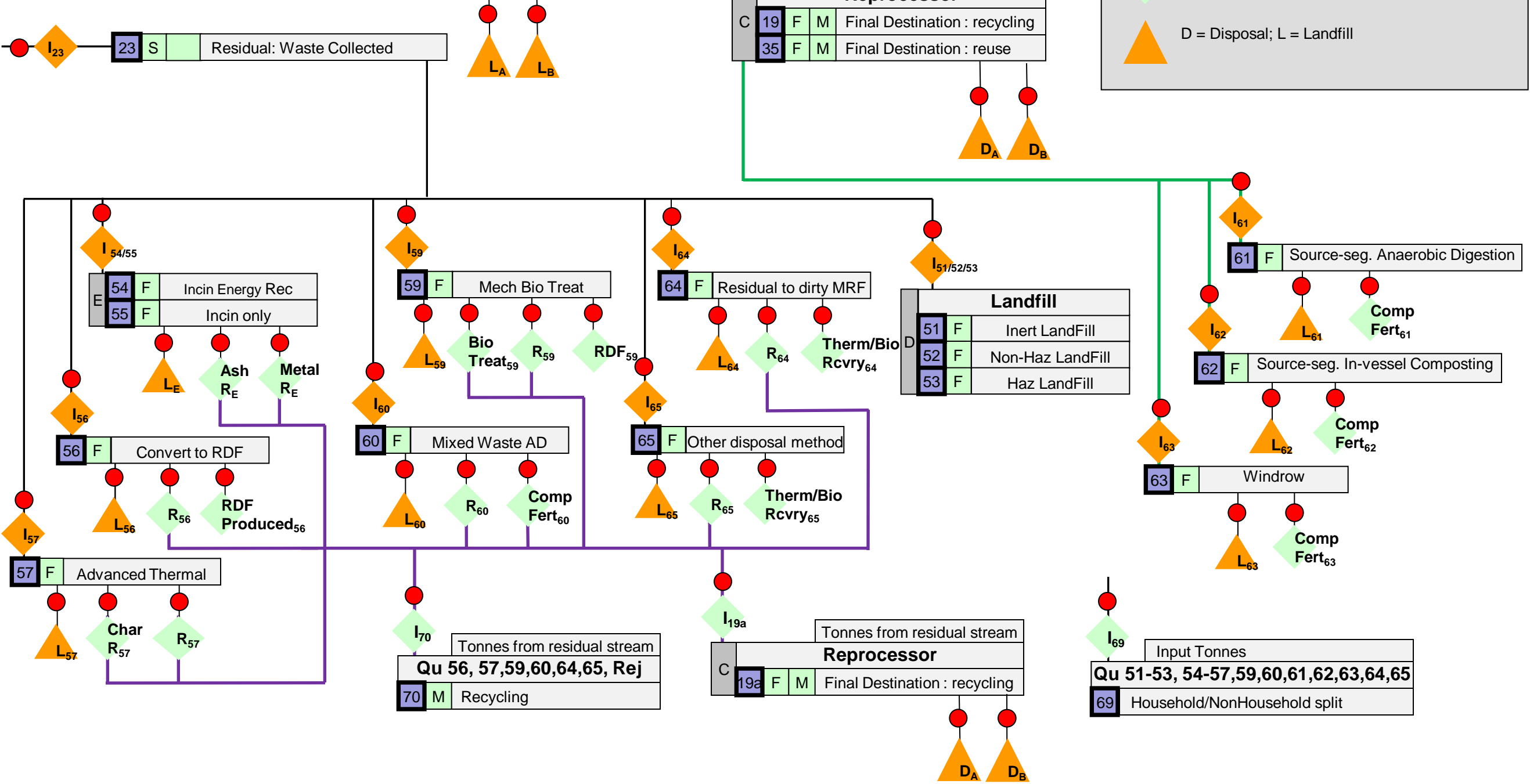
Collection – Direct – Transfer Station – Bulking

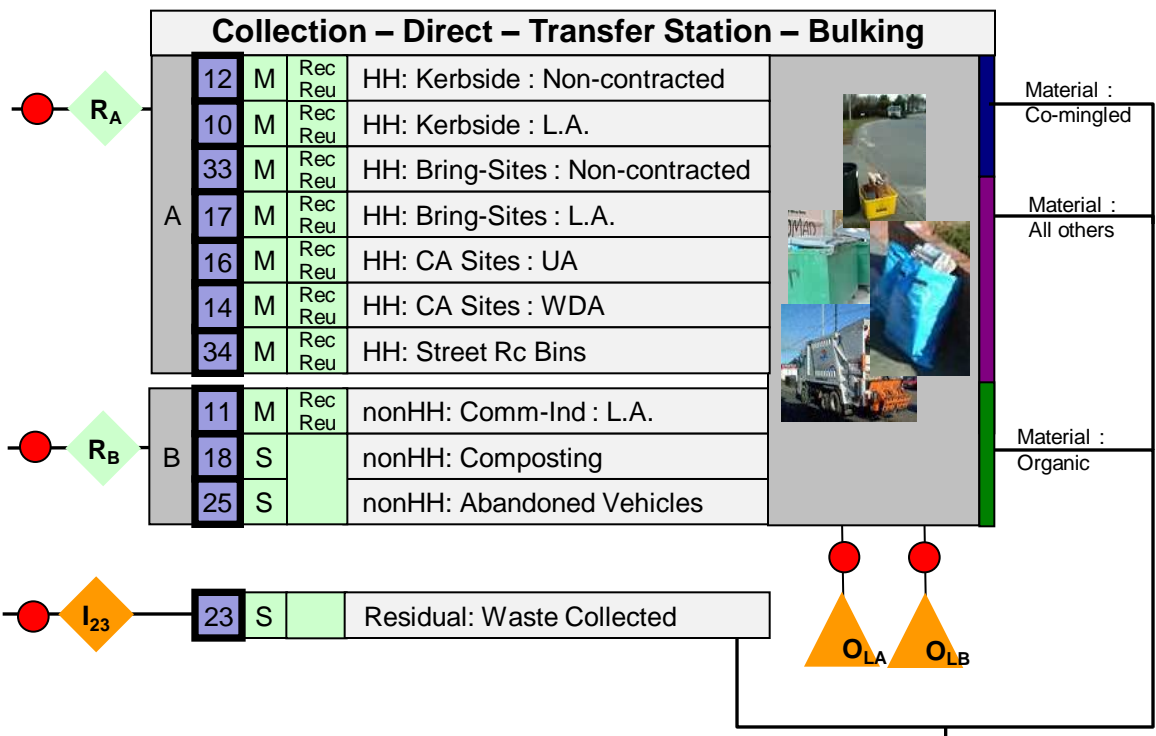
Point	Q#	M	Rec	Reu	Description
A	12	M	Rec	Reu	HH: Kerbside : Non-contracted
	10	M	Rec	Reu	HH: Kerbside : L.A.
	33	M	Rec	Reu	HH: Bring-Sites : Non-contracted
	17	M	Rec	Reu	HH: Bring-Sites : L.A.
	16	M	Rec	Reu	HH: CA Sites : UA
	14	M	Rec	Reu	HH: CA Sites : WDA
	34	M	Rec	Reu	HH: Street Rc Bins
B	11	M	Rec	Reu	nonHH: Comm-Ind : L.A.
	18	S			nonHH: Composting
	25	S			nonHH: Abandoned Vehicles



Legend

- 19 Question number
- S = by Source; M = by Material; F = by Facility; Rec = for Recycling; Reu = for Reuse
- Point of tonnage figure recording
- C A = Household; B = Non-household; C = Reprocessor; D = Landfill; E = Incinerator
- ◆ I = Input
- ◇ R = Recycling or Recovery
- ▲ D = Disposal; L = Landfill

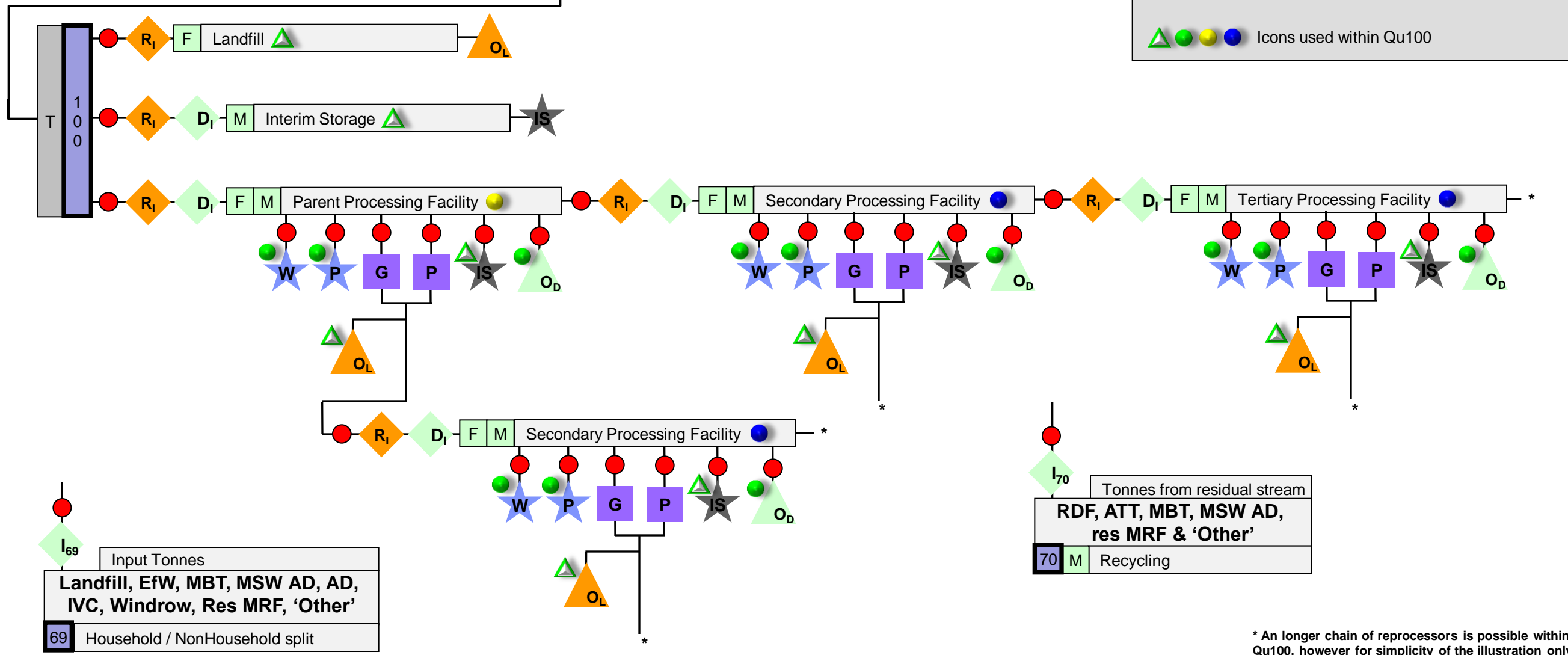




Alternative treatment and disposal route using Question 100

Legend

- 19 Question number
- S = by Source; M = by Material; F = by Facility; Rec = for Recycling; Reu = for Reuse
- Point of tonnage figure recording
- C A = Household; B = Non-household; T = Treatment
- R_i = Residual Input
- O_L = Output to Landfill
- IS = Interim Storage Waste movement to roll over
- G = Gate Reject; R = Process Reject
- △, ●, ●, ● Icons used within Qu100
- D_i = Recycling Composting or Reuse input
- O_D = Output to Recycling Composting or Reuse
- ★ W = Moisture Loss P = Process loss



* An longer chain of reprocessors is possible within Qu100, however for simplicity of the illustration only three levels have been shown here

